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### Quadrature mirror filter bank design based on hybrid bee colony technique

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#### ABSTRACT

This paper proposed a modified evolutionary technique formed by the hybridization of the bee colony technique and Nelder–Mead Simplex search technique to optimize the coefficients of Quadrature Mirror Filter (QMF). The performance of QMF can be evaluated in terms of error in the pass-band, stop-band and measure of ripple. A modified objective function is designed in this work, expressed as a weighted sum of errors in the pass-band, stop-band and measure of ripple. A modified objective function is minimized by using the proposed technique. The results obtained from the proposed technique are compared with the previously reported evolutionary optimization techniques based on QMF design. A significant improvement in various performance attributes has been attained compared to earlier reported QMF bank design techniques.

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#### **KEYWORDS**

Quadrature mirror filter; bee colony; Nelder–Mead simplex search; bee colony; evolutionary techniques

#### 1. Introduction

The design of QMF bank received the attention due to their importance in the numerous applications of digital signal processing. In signal processing systems, QMF bank provides number of advantages such as removal of aliasing distortion, wider bandwidth and lower bit rates without degrading quality of output signal. Because of these advantages, QMF bank is used in multi-tone modulation systems [1], sub band coding of speech [2], analog to digital conversion [3], image processing [4], multiplexers [5], twodimensional short time spectral analysis [6], design of wavelet bases [7, 8], antenna system [9], biomedical signal processing [10], wireless communication for noise cancellation [11] and wide-band beam-forming for sonar [12].

Over the last decade, numerous optimization techniques have been proposed for QMF design [12-19]. Traditionally, classical techniques were used for QMF bank design such as least-squares [20, 21], weighted least square [12, 14]. WLS technique introduced by Chen and Lee [14] uses linearization of a non-linear design problem to obtain optimal filter coefficients. Though classical techniques were able to design QMF bank, they tend to stuck into local minima. Swarm inspired evolutionary optimization techniques, which have better performance than classical techniques, have been recently used by many researchers for QMF bank design [2, 15, 22-24]. Ant colony optimization [15], Differential evolution (DE) technique [2], Join adaptive differential evolution (JADE) technique [2], Particle swarm optimization (PSO) [23, 24] and bee colony technique (BCT) [22] are used to design two channel QMF bank.

In this work, an improved BCT is used by hybridization of two techniques, i.e. BCT technique with Nelder-Mead Simple Search (NMSS) named as hybrid BCT (HBCT) technique to improve QMF design. BCT technique is an adjustable and powerful technique than earlier used swarm intelligence techniques [25], because it is inspired by the natural phenomenon and requires only one parameter to control its operation. Its implementation is easy because of having a natural search behaviour [26]. It is used in number of applications such as benchmarking optimization [27], scheduling application [28], clustering and mining application [29]. Agrawal et al. [22] used the BCT technique for QMF banks design using a weighted sum of the objective function pass-band error, stop-band error, edge attenuation and first side lobe attenuation at stop-band. However, this design needs improvement to minimize reconstruction error and filter characteristics of QMF bank.

Nelder and Mead introduce NMSS in 1965 [30]. It solves the classical unconstrained optimization problem, simple, easy to adapt and fast in achieving the final result. However, it generally gets trapped into local minima.

The combination of BCT and NMSS utilizes the capabilities of both techniques and avoids their individual problems. A novel objective function is formulated by using a single constant multiplier for pass-band, stop-band and measure of ripple. This constant multiplier does not require to change for filters of different

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order as it provides a better result for the same value of K

The manuscript contains five sections. The first section provides the introduction of QMF bank and gives an overview of the design problem. Section 2 provides the formulation of the QMF bank design. Section 3 describes the BCT technique and proposed HBCT technique. Section 4 analyses the results of the designed filter bank and compares with the available results of state-of-art methods. The last section provides the outcomes of this research and references.

# 2. Formulation of QMF bank design as an optimization problem

A digital filter consists of two sections, i.e. analysis section and synthesis section as shown in Figure 1. The input signal x(n) is split into two sub-bands, which is filtered by Low Pass Filter (LPF) ( $H_0(z)$ ) and High Pass Filter (HPF)( $H_1(z)$ ), and down-sampled by a factor of 2 in the analysis section. These resulting sub-band signals are up-sampled by a factor of 2 and filtered by LPF ( $F_0(z)$ ) and HPF ( $F_1(z)$ ) in the synthesis section. The resulting sub-band signals are recombined, and reconstructed output signal  $\hat{x}(n)$  is obtained. Ideally, these reconstructed output signals must be an accurate copy of the input signal. However, practically it differs from the input signal because some distortion is introduced within the reconstructed output [31, 32]. The frequency response of (Figure 1) can be written by using Z-transform [18, 31] as

$$\hat{X}(Z) = T_0(Z)X(Z) + A(Z)X(-Z)$$
(1)

where  $T_0(Z)$  is the distortion transfer function and it is defined as

$$T_0(Z) = \frac{1}{2} [H_0(Z)G_0(Z) + H_1(Z)G_1(Z)]$$
(2)

and A(Z) is the aliasing transfer function and it is defined as

$$A(Z) = \frac{1}{2} [H_0(-Z)G_0(Z) + H_1(-Z)G_1(Z)]$$
(3)

To reduce aliasing distortion(AD), the synthesis filters are designed in the form of analysis filters such that:

$$F_0(Z) = H_1(-Z)$$
 and  $F_1(Z) = -H_0(-Z)$  (4)



Figure 1. The process of two channel quadrature mirror filter bank.

The aliasing free realization can be accomplished if the transfer function of the system is a function of low-pass filter of the analysis section, which can be represented by the equation:

$$T_0(Z) = \frac{1}{2} [H_0^2(Z) - H_0^2(-Z)]$$
(5)

and

$$H_1(Z) = H_0(-Z)$$
 (6)

For phase distortion (PD) elimination, in QMF banks transfer function  $T_0(z)$  used the linear phase because prototype filter  $H_0(z)$  has linear phase. For gratifying the linear phase [31], Impulse response  $h_0[n]$  of the FIR filter having length N must be a mirror image of

$$h_0[n] = h_0[N - 1 - n], \quad 0 \le n \le N - 1$$
 (7)

and discrete Fourier transform of  $h_0[n]$  is

$$H_0(e^{j\omega}) = A(\omega)e^{-j\omega\frac{N-1}{2}}$$
(8)

where  $e^{-j\omega \frac{N-1}{2}}$  shows the linear phase and  $A(\omega)$  has a zero phase frequency response of discrete Fourier transform.  $A(\omega)$  is represented as

$$A(\omega) = \left[\sum_{0}^{\frac{N-1}{2}} 2h_0(n)\cos(\omega)\left(\frac{(N-1)}{2} - n\right)\right]$$
(9)

For obtaining frequency response, putting the Equation (8) into Equation (5) then following equation is represented as:

$$T_{0}(e^{j\omega}) = \frac{1}{2} (e^{-j\omega(N-1)}) [|H_{0}(e^{j\omega})|^{2} - (-1)^{(N-1)} |H_{0}(e^{j((\omega-\pi)})|^{2}]$$
(10)

If *N* is even, then it is the perfect reconstruction condition then Equation (11) can be defined by the following equation [31]:

$$|T_0(\omega)| = |M(\omega)|^2 + M(\pi - \omega)|^2 = k$$
(11)

where k is a constant. If N is odd, then  $T_0(e^{j\omega}) = 0$  at  $\omega = \frac{\pi}{2}$  causing intense AMD at the quadrature frequency.

For reducing AMD, a number of objective functions have been represented for designing QMF bank [22]. In [33], objective function has been formulated by using  $\alpha$ as weighting function

$$E_{c_1} = E_r + \alpha E_{s_b} \tag{12}$$

where  $E_r$  represents the total error and  $E_{s_b}$  is the error stop band of  $H_0(Z)$ . In [18], objective function is represented as the weighted sum

$$E_{c_2} = \alpha_1 E_p + \alpha_2 E_s + \beta E_t \tag{13}$$

here  $\alpha_1$ ,  $\alpha_2$  and  $\beta$  are the constants and  $E_p$  represents the pass-band error,  $E_s$  is the stop-band error and  $E_t$  is the transition error of the filter bank transfer function at  $\omega = \frac{\pi}{2}$ . In this work, an novel objective function is used which require only one constant weighting parameter K.

$$E_{c_3} = K \times \varepsilon_R + (1 - K) \times E_p + (1 - K) \times E_s \quad (14)$$

 $E_p$ ,  $E_s$  and  $\varepsilon_R$  are calculated as follows:

$$\varepsilon_R(dB) = |10\log|_{\omega}^{\max}|T_0e^{j\omega}\| - |10\log|_{\omega}^{\min}|T_0e^{j\omega}\|$$
(15)

where  $\varepsilon_R$  is the measure of ripple expressed in dB.

$$E_p = \int_0^{\omega_p} [A(0) - A(\omega)]^2 \frac{\mathrm{d}\omega}{\pi} \tag{16}$$

$$E_s = \int_{\omega_s}^{\pi} [A(\omega)]^2 \frac{d\omega}{\pi}$$
(17)

#### 3. Hybrid bee colony technique (HBCT)

#### 3.1. Description of BCT

BCT technique was discovered by Karaboga [5, 29] based on information sharing behaviour of honey bees. In BCT, for the optimization problem, the position of bees positions is represented by a number of the employed bees. Initially, employed bees positions are generated. After that, the population of bees repeats the cycles of BCT. If the quantity of the new bees positions is higher than the old bees positions, then bees memorize the new position and remove the previous one. Employed bees complete the whole search process. After completing the task, they share the source's position with the onlooker on the hive then all employed bee chooses a bees positions according to the nectar quantity. The scout identifies the position of abandoned bees positions and replaces it with a new bees positions.

Let  $U_i = \{u_{i,1}, u_{i,2}, \dots, u_{i,k}, \dots, u_{i,n}\}$  represent the *ith* solution, where *n* is the problem size. In this work, size is equal to half of the order of prototype filter. Each employed bee  $U_i$  generates a new solution  $V_i = \{v_{i,1}, v_{i,2}, \dots, v_{i,k}, \dots, v_{i,n}\}$  near of its present position.

$$v_{i,k} = u_{i,k} + \Phi_{i,k} \times (u_{i,k} - u_{j,k})$$
 (18)

where  $u_{j,k}$  of  $U_j$  is a randomly chosen bee location  $(i \neq j), k$  is a random chosen index from the set  $\{1, 2, ..., n\}$ , and  $\Phi_{i,k}$  is a random number within [-b, b]. After generating the new solution  $V_i$ , its fitness is calculated and greedy selection is applied. If the fitness value of  $V_i$  is improved over  $U_i$ , then upgrade  $U_i$ with  $V_i$ ; else retain  $U_i$  as it is. After complete the searching task; Onlooker bee chooses a bees positions provided by sharing the information from the employed bee with a probability based on roulette wheel selection related to its nectar amount.

$$Prob_i = \frac{\text{Fit}_i}{\sum_i \text{Fit}_i} \tag{19}$$

where Fit<sub>*i*</sub> is the fitness value of the *i*th solution. From Equation (19) for a solution having higher fitness, the probability will be high. If a position does not improve in a predefined limit of cycles, that particular position is discarded. Assuming discarded bees positions location is  $U_i$ , then, previous bees positions to be replaced with new source position with as *i*th solution as

$$u_{i,k} = lb_i + \Phi_{i,k} \times (ub_i - lb_i) \tag{20}$$

where  $\Phi_{i,k}$  is a random number within limits [0, 1], and  $lb_i$ ,  $ub_i$  are lower and upper boundaries of the *i*th dimension, respectively.

#### 3.2. Description of NMSS

NMSS technique is a direct search technique designed for non-linear optimization problems [30]. In this technique, an *N*-dimensional simplex is initialized in variable space ( $\mathbb{R}^N$ ) with N + 1 vertices, i.e. it is a triangle for a two-dimensional problem and tetrahedron for a three-dimensional problem. The NMSS technique's operation can be explained using four basic transformation steps, i.e. reflection, expansion, contraction and shrinkage. The steps involved in the execution of NMSS are detailed below:

- (1) Initialization: The coefficients of all four transformation, i.e ( $r_c$ ) for reflection coefficient, ( $e_c$ ) for expansion coefficient, ( $c_c$ ) for contraction coefficient and ( $s_c$ ) for shrinkage coefficient are selected. N + 1 vertices initialize simplex obtained post-convergence of BCT technique which further evaluated the objective function at each vertex of the simplex.
- (2) Ordering: According to function values, the vertices of simplex are ordering in ascending order. If x<sub>1</sub> represents the vertex with lowest function value, f<sub>1</sub> = f(x<sub>1</sub>) and x<sub>2</sub> represents the vertex having the second lowest function value, f<sub>2</sub>, etc., thus the vertex points are ordered as x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub>, ..., x<sub>(N + 1).</sub>
- (3) Simplex Transformations: The simplex transformations are performed for a predefined number of iterations until the termination criterion is met. The current iteration begins by removing the vertex with the highest function value x(N + 1) from the simplex of last iteration. Then centroid is of remaining D points is evaluated, which is defined as the arithmetic mean and is given as

$$\bar{x} = \frac{1}{N} \sum_{i=1}^{N} x_i \tag{21}$$

Further, a new vertex point  $x_r$  is generated by reflecting the worst point  $x_{(N+1)}$ , through the centroid as

$$x_r = \bar{x} + r_c(\bar{x} - x_{(N+1)}) \tag{22}$$

where  $r_c$  is the reflection coefficient, the value of  $r_c$  is always considered greater than zero. The position of centroid is evaluated among the vertices of the current simplex. Depending upon the position of centroid, one of the following operations is performed on the current simplex.

(a) Expansion: If  $f_r < f_1$ , then reflection is extended in the same direction. Expansion

point is calculated as

$$x_e = \bar{x} + e_c(x_r - \bar{x}) \quad (e_c > 1)$$
 (23)

The objective function  $f_e$  is weighted over the vertex  $x_e$ . If  $f_e < f_r$ , then expansion is accepted and  $x_{(N+1)}$  is replaced with  $x_e$  otherwise  $x_{(N+1)}$  is replaced with  $x_r$ .

- (b) Reflection: If  $f_1 < f_r < f_N$ , then  $x_r$  replaces  $x_{(N+1)}$  in the simplex.
- (c) Contraction: This operation is executed if  $f_r > f_N$ . Before performing the contraction or shrinkage,  $f_r$  is checked with  $f_{(N+1)}$ , if  $f_r < f_N$ .



Figure 2. Flow chart of HBCT technique.

 $f_{(N+1)}$ , then  $x_{(N+1)}$  is replaced by  $x_r$ . Otherwise, if  $f_r > f_{(N+1)}$ , direct contraction without the replacement of  $x_{(N+1)}$  by  $x_r$  is executed. The contraction point can be calculated by the following equation:

$$x_c = x + C_c(x_{(N+1)} - \bar{x}) \quad (0 < C_c < 1)$$
(24)

if  $f_c < f_{(N+1)}$ , the contraction is validated by changing  $x_{(N+1)}$  with  $x_c$  in the simplex. If contraction is not accepted shrinkage is performed

(d) Shrinkage: Shrinkage is carried out by replacing all points except *x*<sub>1</sub> as given below.

$$x_i = s_c x_i + (1 - s_c) x_1$$
  

$$i = 1, 2, 3, \dots, N + 1 \& i \neq 1 \quad (0 < s_c < 1)$$
(25)

(4) Termination: In this step of NMSS, either one new point replaces  $x_{(N+1)}$  by expansion, reflection, contraction or shrinkage, or if the termination condition is met, the calculations are stopped. If termination conditions are not met, a new iteration of the technique starts from step 2, the worst point  $x_1$  is rejected and the new set of points are reordered according to their function values.

#### 3.3. Need of hybridization

As compared to other metaheuristic techniques, BCT technique requires only one control parameter and has a higher probability of achieving globally optima. However, BCT has some limitations such as lack of secondary information, requires new fitness tests, increase the possibility of losing relevant information, slowdown in sequential processing, especially in the vicinity of the final solution, thus leading to high computational cost. Although NMSS technique is simple, fast convergence, low execution time, required few control parameters, frequently gets trapped into local optima, and its convergence is excessively sensitive to initial seed value of variables [26]. The individual drawbacks of local search and an evolutionary technique can be excluded by employing the local search technique followed by the convergence of the evolutionary technique [34]. Unlike other local search techniques, NMSS is a gradient-free technique that doesn't need the calculation of derivatives as well as the number of function evaluations needed per iteration is comparatively low.

Motivation by this, BCT is hybridized with simplex search based Nelder–Mead technique, which is termed as hybridized BCT (HBCT). The combination of BCT and NMSS can provide the advantages of both the algorithm, i.e. a higher probability of global convergence (BCT) and faster execution (NMSS) while discarding their limitations. In this work, the simplex of NMSS is initialized with d + 1 points acquired

from the last iteration of the BCT technique, i.e. final position of the bees. The filter coefficients get updated by employed the operators of NMSS to the initial simplex. The main steps of the HBCT can be explained with the help of a flow chart as shown in Figure 2.

#### 4. Result and discussion

This section presents the results of the proposed technique for QMF design. The performance is evaluated in terms of prototype filter parameters, i.e. mean square error at pass band and stop band, first side lobe( $A_S$ ), edge( $A_E$ ) attenuation at stop-band, measure of ripple, and reconstruction error. Three case studies of a prototype filter have been considered. The input signal in all the cases is a random signal. The results of the proposed technique are compared with other techniques reported in the literature [18, 24, 35, 36].

In order to select the parameters of the techniques, various test cycles were executed for both Nelder–Mead and BCT. For BCT parameters, scout bee limit from 20 to 40 while colony size varied from 20 to 100. For Nelder–Mead, the variation for the selection of control parameters is:  $1 < \alpha < 3$ ;  $0 < \beta < 2$ ;  $0 < \gamma < 1$ . Based on the results of the test cycles in BCT, scout limit and the colony size are set as 30 and 50 respectively with variable upper bound and lower bound = [1, -1]. For the second technique, i.e. Nelder–Mead, the values of control parameters  $\alpha$ ,  $\beta$ ,  $\gamma$  are fixed at 1.8, 0.6 and 0.25. BCT is executed for iteration cycles = 200 and Nelder mead for iteration = 100. The weighting parameter *K* is taken as 0.5.

*Case study 1.* Consider a prototype filter of length N = 48, pass-band and stop-band frequency is  $0.6\pi$ ,

**Table 1.** The coefficients of prototype filter after optimization (N = 48).

Filter coefficients	Values
h0(0) = h0(47)	-0.0000045430497975
h0(1) = h0(46)	-0.0000098392710997
h0(2) = h0(45)	0.0000246909167798
h0(3) = h0(44)	0.0000250916855514
h0(4) = h0(43)	-0.0000446787746104
h0(5) = h0(42)	-0.0000733096834442
h0(6) = h0(41)	0.0000017446111596
h0(7) = h0(40)	0.0002870033133665
h0(8) = h0(39)	0.0002025974240886
h0(9) = h0(38)	-0.0010237579549928
h0(10) = h0(37)	-0.0006003699654017
h0(11) = h0(36)	0.0029718056724678
h0(12) = h0(35)	0.0009474391127381
h0(13) = h0(34)	-0.0071788654613222
h0(14) = h0(33)	-0.0004340674710466
h0(15) = h0(32)	0.0150192729274227
h0(16) = h0(31)	-0.0026805949842865
h0(17) = h0(30)	-0.0283657750808152
h0(18) = h0(29)	0.0118562165103587
h0(19) = h0(28)	0.0511171629772864
h0(20) = h0(27)	-0.0359874077216667
h0(21) = h0(26)	-0.0996990241015380
h0(22) = h0(25)	0.1255024549007690
h0(23) = h0(24)	0.4681455274400170



Figure 3. Normalized magnitude response of the analysis filters for N = 48.



**Figure 4.** Reconstruction error for filter bank designed using prototype filter of order N = 48.

 $0.4\pi$ . HBCT technique is executed and the 48 optimal filter coefficients  $(h_0(0) \longrightarrow h_0(47))$  are obtained for  $H_0(z)$  as depicted in Table 1

The normalized magnitude response of analysis filters  $H_0(z)$  and  $H_1(z)$  are shown in Figure 3 in which frequencies are normalized from  $[0, \pi]$  to [0, 1]. The parameters obtained from the analysis are: measure of ripple ( $\varepsilon_R$ ) = 0.00002 dB, pass band error ( $E_p$ ) = 3.01 × 10<sup>-11</sup>, stop band error ( $E_s$ ) =  $8.4 \times 10^{-11}$ , edge attenuation at stop-band ( $A_E$ ) = 92.20 dB, first side lobe attenuation at stop band ( $A_S$ ) = 99.17 dB. Designed filter bank show small reconstruction error (Figure 4). The maximum reconstruction error obtained using proposed technique is  $3.3 \times 10^{-4} \, \text{dB}.$ 

The designed QMF bank is compared with existing algorithms in Table 4. It can be observed from Table 4 that the proposed technique outperforms other reported techniques.

*Case study 2.* Consider a prototype filter of length N = 32, pass-band and stop-band frequency is  $0.6\pi$ ,  $0.4\pi$ . HBCT technique is executed and the 32 optimal filter coefficients ( $h_0(0) \longrightarrow h_0(31)$ ) are obtained for  $H_0(z)$  as depicted in Table 2.

The magnitude response of analysis filters  $H_0(z)$ and  $H_1(z)$  with normalized frequencies is shown in

**Table 2.** The coefficients of prototype filter after optimization (N = 32).

Filter coefficients	Values
h0(0) = h0(31)	-0.00012935731488
h0(1) = h0(30)	0.000108901554865
h0(2) = h0(29)	0.000094851515419
h0(3) = h0(28)	-0.000031508516407
h0(4) = h0(27)	0.000481881649469
h0(5) = h0(26)	-0.001466461026304
h0(6) = h0(25)	-0.001532163574506
h0(7) = h0(24)	0.006842547779440
h0(8) = h0(23)	0.001455774007123
h0(9) = h0(22)	-0.019595911860164
h0(10) = h0(21)	0.004202987798966
h0(11) = h0(20)	0.044772481396089
h0(12) = h0(19)	-0.026211231502887
h0(13) = h0(18)	-0.098470671706567
h0(14) = h0(17)	0.116648565189399
h0(15) = h0(16)	0.472810386808457

**Table 3.** The coefficients of prototype filter after optimization (N = 24).

Filter coefficients	Values
h0(0) = h0(23)	0.00245482339148712
h0(1) = h0(22)	-0.00522474163849697
h0(2) = h0(21)	-0.00194808285430188
h0(3) = h0(20)	0.01294794543225470
h0(4) = h0(19)	-0.00050325273253512
h0(5) = h0(18)	-0.02698100895516620
h0(6) = h0(17)	0.00958630118745679
h0(7) = h0(16)	0.05057204101175600
h0(8) = h0(15)	-0.03408992562872450
h0(9) = h0(14)	-0.09988990318638480
h0(10) = h0(13)	0.12420972429619000
h0(11) = h0(12)	0.46888101218902900

**Table 4.** Comparison of proposed technique with existing optimization techniques for N = 48.

Techniques	$\varepsilon_R(dB)$	Ep	Es	$A_E(dB)$	A <sub>S</sub> (dB)
DE tech- nique [2]	0.0148	2.00×10 <sup>-8</sup>	5.00×10 <sup>-8</sup>	48.55	58.97
JADE tech- nique [2]	0.0170	2.49×10 <sup>-8</sup>	3.16×10 <sup>-8</sup>	49.81	59.31
PSO tech- nique [24]	0.0136	2.20×10 <sup>-8</sup>	2.53×10 <sup>-8</sup>	48.55	58.97
BCT tech- nique [22]	0.0093	3.16×10 <sup>-8</sup>	2.95×10 <sup>-8</sup>	55.08	64.15
Proposed HBCT technique	0.00002	3.0×10 <sup>-11</sup>	8.4×10 <sup>-11</sup>	92.20	99.17

Figure 5. The resulting parameters obtained from the significant analysis are: measure of ripple ( $\varepsilon_R$ ) in dB= 0.00036, Pass band error ( $E_p$ ) = 6.17 × 10<sup>-9</sup>, Stop band error ( $E_s$ ) = 2.76 × 10<sup>-8</sup>, edge attenuation at stop-band ( $A_E$ ) = 66.99 dB, first side lobe attenuation ( $A_S$ ) = 71.04 dB. Designed filter bank exhibits very small reconstruction error. Maximum reconstruction error in the designed filter bank is 0.0089 dB.

To evaluate the performance of the proposed technique with respect to other reported techniques [2, 14, 18, 19, 22–24], results obtained have been compared with other techniques which is represented in Table 5. It can be observed from Table 5 that the proposed HBCT technique outperforms for all the above five mentioned parameters. *Case study 3.* Consider a prototype filter of length N = 24, pass-band and stop-band frequency is  $0.6\pi$ ,  $0.4\pi$ . HBCT technique is executed for the 32 optimal filter coefficients ( $h_0(0) \longrightarrow h_0(23)$ ) of the  $H_0(z)$  as depicted in Table 3.

The normalized magnitude response of analysis filters  $H_0(z)$  and  $H_1(z)$  with normalized frequencies, are



**Figure 5.** Normalized amplitude response of analysis filters for N = 32.



Figure 6. Reconstruction error.



**Figure 7.** Normalized amplitude response of analysis filters for N = 24.

shown in Figure 7. The resulting parameters obtained from the significant analysis are: measure of ripple ( $\varepsilon_R$ ) in dB= 0.0112, Pass band error ( $E_p$ ) = 7.5 × 10<sup>-8</sup>, Stop band error ( $E_s$ ) = 5.2 × 10<sup>-6</sup>, edge attenuation at stop-band ( $A_E$ ) = 23.61 dB, first side lobe attenuation ( $A_S$ ) = 42.04 dB. Designed filter bank exhibits very small reconstruction error. Maximum reconstruction error in the designed filter bank is 0.0089 dB. The efficacy of the proposed technique is evaluated by comparing it with other reported optimization techniques [18, 22, 24, 37] of QMF design. The results obtained have been compared as shown in Table 6. It can be analysed from Table 6 that the HBCT outperforms in terms of  $\varepsilon_R$ ,  $E_p$ ,  $E_s$ , and  $A_s$  then all other reported techniques, however it attains third best for  $A_E$ .



Figure 8. Reconstruction error.



Figure 9. Convergence plot for proposed HBCT and BCT techniques.

Lastly, the proposed HBCT is compared with BCT to check the convergence speed as shown in Figure 9. Both techniques are executed for iteration cycle T = 300. It can be observed from Figure 9 that HBCT converges faster as compared to BCT required less number of iterations. Therefore, the insertion of proficient local search by NMSS technique within the framework of the traditional BCT technique provides fast convergence and better results as compared to conventional ABC.

#### 5. Conclusion

In this paper, the design of a two-channel QMF bank using HBCT is proposed. This technique utilizes the advantages of BCT and NMSS techniques to avoid the problem of converging to a local optimum solution. The proposed technique has been tested on three case studies of QMF design using a novel weighted objective function expressed as a sum of pass-band error, stop-band error, and measure of ripple using a

**Table 5.** Comparison of proposed technique with existing optimization techniques for N = 32.

Techniques	$\varepsilon_R(dB)$	Ep	Es	$A_E(dB)$	A <sub>S</sub> (dB)
DE tech- nique [2]	0.0166	1.58×10 <sup>-7</sup>	3.15×10 <sup>-6</sup>	34.73	44.68
Marquard method [18]	0.0270	2.90×10 <sup>-8</sup>	5.51×10 <sup>-6</sup>	33.93	44.25
Gradient method [19]	0.0160	2.64×10 <sup>-8</sup>	3.30×10 <sup>-6</sup>	33.60	44.40
Weighted Least Square [14]	0.0160	2.11×10 <sup>-8</sup>	1.55×10 <sup>-6</sup>	34.00	35.00
PSO based [23]	0.0126	5.27×10 <sup>-8</sup>	$1.00 \times 10^{-6}$	34.14	43.50
PSO based [24]	0.0148	2.30×10 <sup>-8</sup>	5.97×10 <sup>-6</sup>	36.87	44.75
Proposed HBCT technique	0.00036	6.17×10 <sup>-9</sup>	2.76×10 <sup>-8</sup>	66.99	71.04

**Table 6.** Comparison of proposed technique with existing optimization techniques for N = 24.

Techniques	$\varepsilon_R(dB)$	Ep	Es	$A_E(dB)$	A <sub>S</sub> (dB)
Marquardt method [18]	0.0251	9.2×10 <sup>-8</sup>	8.5×10 <sup>-5</sup>	23.03	35.83
PSO based [24]	0.019	1.8×10 <sup>-7</sup>	7.9×10 <sup>-5</sup>	22.78	34.43
MJADE_pBX technique [2]	0.015	9.1×10 <sup>-7</sup>	1.3×10 <sup>-4</sup>	20.11	30.94
Levenberg– Marquardt (LM) and Quasi- Newton(QN) method [37]	-	2.1×10 <sup>-7</sup>	7.3×10 <sup>-6</sup>	24.76	-
BCT technique [22]	0.014	1.1×10 <sup>-7</sup>	6.9×10 <sup>-5</sup>	24.98	34.70
Proposed HBCT technique	0.011	7.5×10 <sup>-8</sup>	5.2×10 <sup>-6</sup>	23.61	42.04

single constant multiplier *K*. The parameters obtained from the proposed technique have been compared with existing QMF design techniques. The results show the proposed technique outperforms earlier reported techniques for QMF design.

#### **Disclosure statement**

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