INFLUENCE OF OPPOSITION ON OVERHEAD SMASH VELOCITY IN PADEL PLAYERS

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Abstract:
Although it is well established that velocity of execution is an important performance factor in ball sports and the presence of opposition influences it, there has been no research done to date on ball velocity in padel shots. The overhead smash is one of the most successful shots in this sport, and the present study aimed to study the effect of opposition on smash performance in semi-professional and amateur padel players. Forty-four semi-professional (n=14) and amateur (n=30) players volunteered to participate in this study. The overhead smash velocity was recorded for both groups of players with and without opposition using a radar gun. Ball velocity decreased in both groups of players in the presence of opposition (from 133.1±8.2 km·h⁻¹ to 120.7±9.8 km·h⁻¹ in semi-professional players; and from 124.6±9.2 km·h⁻¹ to 104.5±10.0 km·h⁻¹ in amateurs, p<.001). Although the semi-professional players achieved a greater velocity in both situations (p<.001) compared to amateurs, the reduction of velocity in the presence of opposition was greater in the amateurs (p<.001). The greater velocities for the semi-professional padel players could be attributed to a technical and tactical superiority due to their greater experience and higher level of competition. Simulating conditions of opposition could help reduce the velocity-precision trade-off, helping the players increase their overhead smash velocities.

Key words: ball velocity, racquet sports, paddle tennis, performance modification, performance analysis

Introduction
Padel is a racquet sport that is widely popular in Spanish speaking countries. In Spain, 46.2% of the population over the age of 15 play it at least once a week, and 19.5% play it every day (Villena-Serrano, Castro-Lopez, Lara-Sánchez, & Cachón-Zagalaz, 2016). Padel has experienced a significant growth recently, as can be seen by an increase in the number of participants from 1.19 million in 2010 to 4.17 million in 2015 (Courel-Ibáñez, Sánchez-Alcaraz, Courel-Ibáñez, & Canas, 2018; Villena Serrano, Zagalaz Sánchez, Castro López, & Cachón Zagalaí, 2017). Studies have focused on the health benefits and risks and fitness condition related to the sport (Courel-Ibáñez, et al., 2018; De Prado, Sánchez-Alcaraz, García-Navarro, & Barringue, 2013; Navarro, et al., 2013; Priego, et al., 2013); physiological demands (Carrasco, Romero, Sanudo, & De Hoyo, 2011; Castillo-Rodríguez, Hernández-Mendo, & Fernández-García, 2014; García-Benítez, Courel-Ibáñez, Perez-Bilbao, & Felipe, 2018; Sanchez-Alcaraz, et al., 2018; Torres-Luque, Sánchez-Pay, Fernández-García, & Palao, 2014).

Being a racquet sport, studies have compared
the physiological, physical and tactical demands
in padel to those in tennis, squash and badminton.
Studies have shown that the physiological demands
are lower than of other racquet sports such squash or
badminton (Sánchez-Alcaraz, 2014), but the volume
of oxygen consumed by players is similar to that in
tennis both in peak and relative values (Carrasco,
et al., 2011; Hoyo, Sañudo, & Carrasco, 2007). Comparing
court movements, there is a predominance of lateral movements (52%) over forward
and backward movements in the sport (Priego, et al., 2013), differing from those in tennis (Pieper,

In the specific area of performance analysis
in padel, there are some studies with the aim to
improve the game and training plan for coaches
and players (Priego, et al., 2013; Sánchez-Alcaraz,
2014). There are studies analysing the success of a
rally in relation to its duration (Courel-Ibáñez, et al., 2017b) and other investigations about the most
common types of shots in each area of the court.
Around 68% of the shots in padel are direct, that
is they occur after the ball bounces off the ground:
volley, forehand, backhand, lob and smash (Priego,
et al., 2013). Among them, players tend to play
more volleys while at the net (Muñoz-Marín, et al.,
2017). Overhead smashes are the most successful
during a match along with cross court lobs
(Carrasco, et al., 2011; Priego, et al., 2013). They
are played from the centre to maintain a positional
advantage and increase chances of winning a point
(Courel-Ibáñez, et al., 2019; Lupo, et al., 2018). The
success of the smash as a winner depends amongst
other factors, on velocity and accuracy with which
it is executed.

Velocity, along with accuracy, is a key determinant
of the success of the offensive shots as proven in
other sports (Bayios, Anastasopoulou, Sioudris,
& Boudolos, 2001; DeRenne, Ho, & Murphy, 2001;
Freeston & Rooney, 2008; Gorostiaga, Granados,
Ibanez, & Izquierdo, 2005; Van Den Tillaar &
Marques, 2013). The velocity of execution relies
on technique, ensuring that there is a continuum
of coordination from the proximal (upper arm) to the
distal segment (racquet) (Knudson, 2007), physical
characteristics of the player (the application of a
greater moment of force by the transfer of angular
momentum from the player to the ball; Bartlett,
2007; Knudson, 2007), and the tactics employed
(Bartlett, 2007). The on-court presence of an oppo-
ment influences where the shot is played in order
to be successful as the accuracy of the shot played
becomes important. Theoretically, a velocity-accu-
curacy trade-off exists, that is, when focusing on accu-
curacy, velocity would decrease (Fitts, 1954). Previous
studies in other swinging sports such as soccer,
handball, and water polo have shown that velocity
decreases in the presence of opposition in elite and
amateur players (Rivilla-Garcia, Calvo, & Van Den
Tillaar, 2016; Rivilla-Garcia, Grande, Sampedro, &
Van Den Tillaar, 2011; Van der Wende, 2005; Vila,
et al., 2009). In padel, the player must execute the
smash against two opponents across the net, which
could influence both the velocity, the placement and
the technique of the shot. However, it is not known
how the presence of opposition influences smash
velocity. Furthermore, it is unknown if a different
skill level could affect ball velocity differently.

Therefore, the aim of the study was to investi-
gate the effect of opposition on smash performance
in semi-professional and amateur padel players. The
hypotheses were that the opposition had a nega-
tive effect upon smash performance and this effect
would be greater in amateur players than in semi-
professional players due to a difference in skill level.

Methods

Participants

Forty-four male padel players volunteered to
directly in the study. The sample was composed of
semi-professional (n=14; age: 29.2±3.9 years; body
height: 185±9.8 cm; body weight: 86.7±8.6
kg; experience: 9.7±4.6 years) and amateur (n=30;
age: 23.2±4.2 years; body height: 178±7.5 cm; body
weight: 82.2±6.9 kg; experience: 5.8±3.1 years)
players. The semi-professional players had federal
licences, and in the previous season had competed
in at least six national tournaments and in at least
one preliminary phase of the professional padel
circuit, World Padel Tour. On the other hand, the
amateur players had at least three years of experi-
ence and practices in the sport for an average time of
three hours per week. All the participants signed an
informed consent where they were informed about
the protocol to be followed as well as the potential
risks involved. The university ethics committee had
approved the procedure and the study followed the
typical ethical standards of investigation in physical
activities and sport.

Material

Tests were performed in an indoor padel facility
certified by the F.E.P (Federación Española de
Padel – Spanish Padel Federation), preserving
lighting, wind, temperature and sunlight conditions
throughout data collection. Head Padel Pro, the offi-
cial balls of the World Padel Tour were used in the
study. The velocity of the ball was measured using
a radar (StalkerPro, AppliedConcepts, Inc, Plano,
USA) at 100 Hz with an accuracy of 0.045 m·s⁻¹. The
radar was placed behind the player who executed
the smash. To analyse the movements of the oppo-
ents as well as the technique and the adequate
conditions of the player, a video camera was located
lateral to the ball hit zone.
Procedures

The highest velocity of the ball during a smash (in km/h) was evaluated in two different situations: a) velocity without the opposition, and b) velocity with the real opposition, in other words, with two players in front trying to defend each smash. Each test was performed with at least 24 hours of active rest or 48 hours after a competition.

The players first performed a general warm-up, which included running, mobility exercises at a low intensity and dynamic flexibility exercises. This was followed by specific exercises focusing on shoulder stability, mobility and strength. Finally, a padel specific warm-up was carried out, where the participants performed smashes similar to those that were to be performed during the test for a duration of ten minutes.

The test protocol was shown to each of the players so that they were familiarised with the conditions. The instructions were common for both tests and for all the players: they had to smash the ball at the fastest possible velocity such that the ball returned to the participant’s side of the court after it had bounced off the rival’s court and back wall.

In order to increase the ecological validity, the player was positioned on the centre line of his court at a distance of two meters from the net – distance at which net play usually takes place (Figure 1). The researcher then played a lob shot to each participant so that the participant could smash the ball in between two lines placed at 2 and 3 meters from the net (Figure 1).

Players carried out the tests under the following conditions: 1) without the opposition, where the smash was executed without players on the opposite court; and 2) with the opposition, where two players were on the opposite court, who started at the end of the court and were free to move around on the court. In both situations an observer analysed the smash using a laterally placed high definition camera.

Each participant performed two rounds of smashes, each consisting of four smashes with the opposition and four without it. The first round started with the situation without the opposition and moved to one with the opposition, while in the second round, the participant faced a situation with the opposition first and moved to one without it. This was done to ensure that fatigue did not affect any possible differences. There was a rest period of 10-15 seconds between smashes, and, if the participants had to perform another extra smash due to a failure in the data retrieval, another round of smashes was performed after a minimum recovery period of two minutes. No player performed more than 20 smashes overall, thus avoiding fatigue due to the accumulation of explosive actions (Gorostiaga, et al., 2005; Gutiérrez, García, Parraga, & Rojas, 2006; Rivilla-Garcia, et al., 2011). With the objective of motivating the players, they were informed about the ball velocity reached after each of the shots. The peak values of ball velocities were used for the analysis.

Statistical analysis

The velocities recorded with the opponents and without them were collected and subjected to the Kolmogorov-Smirnov test for normality, which gave a non-significant result indicating the normal distribution of the data. To compare the effects of the opposition on smash performance of semi-professional and amateur padel players, the smash velocities were compared with a 2x2 analysis of variance (ANOVA). The presence of the opponents (with and without the opposition) and the group to which the participants belonged (semi-professional and amateur players) were considered as independent variables. Post-hoc tests with Bonferroni correction were performed to compare inter-group differences.

The effect size was evaluated with $\eta^2_p$ (Eta partial squared), where 0.01<$\eta^2$<0.06 constituted a small effect, a medium effect when 0.06<$\eta^2$<0.14 and a large effect when $\eta^2$>0.14 (Cohen, 1988). The reliability of the performance tests was evaluated by calculating the test-retest reliability. The level of significance was set at $\alpha$=.05. The statistical analysis was performed using SPSS version 23.0 (IBM Corp. Released 2015. IBM SPSS Statistics for Windows, Version 23.0. Armonk, NY: IBM Corp).

Results

As expected, a significantly higher smash velocity was found for the semi-professional players than the amateur players in both conditions: with and without the opposition (F=42.6, p<.001, $\eta^2$=0.50, Figure 2). Furthermore, smash performance decreased for both groups when the opposition was involved (F=754, p<.001, $\eta^2$=0.94, Figure 2). However, the effect of the opposition on smash performance was significantly larger in the amateur players (-16%) than in the semi-professional (-9.2%) players (t=7.8, p<.001, Figure 2).
Discussion and conclusions

In this paper, the influence of the opposition on smash velocity in amateur and semi-professional padel players was studied. Participants had to smash the ball that was lobbed to them while they were at the centre of the court, and ball velocities of participants were recorded using a radar gun. The results found that the presence of the opposition had a negative effect upon smash performance, reducing the ball velocity as a consequence and its effect was greater in the amateur players, confirming the hypothesis presented in the current study. This shows the influence of cognitive factors over specific biomechanical patterns in the striking velocity of a direct smash, and that this phenomenon affects amateur players more than the semi-professionals.

These results where velocity has been reduced in the presence of the opposition may be caused by the requirements of a greater precision (Fitts, 1954) and an increase in visual stimuli (Desimone & Duncan, 1995). In this study, the athletes were specifically asked to ensure that the ball returned to their own court after it had bounced off the back wall. One must consider that in padel, unlike most of the other racquet sports except squash, the players can return the ball after it rebounds off the back wall after having previously bounced in their court (Courel-Ibáñez, et al., 2019). The presence of the two opposing players, who were free to move over their court, ensured that the players had to execute the smash with a greater precision. The players were required to devote a greater attention to the presence and movement of the opposing players while simultaneously trying to focus on a perfect execution of the smash. The area available to play the shot reduces, and one must be precise in both the placement and direction in the shot execution. The amateurs appeared to be more affected by the increased visual stimuli and the velocity-precision trade-off (Fitts, 1954) was predominant in their case, while the semi-professional players were better accustomed to such scenarios.

Such a decrease in ball velocity in the presence of the opposition has been previously researched in other sports (Rivilla-García, et al., 2011; Van der Wende, 2005; Vila, et al., 2009). The greater smash velocity in semi-professional players could be attributed to their technical and tactical superiority, who played at a higher level of competition and trained more often than the amateur players. Although the biomechanical pattern was not studied here, similar results in the overhead smash were obtained in other racquet sports. In badminton, a more efficient stretch-shortening cycle of the highly skilled players has resulted in the linear increase of smash velocity with skill level (Phomsoupha & Laffaye, 2014). This permitted more skilled players to increase the mechanical impulse by the production of higher forces in the shortest amount of time by a high acceleration of the distal joint finally resulting in a greater shuttle velocity (Phomsoupha & Laffaye, 2014). Similarly, a more efficient biomechanical pattern in the smash of the semi-professional padel players could explain the differences in ball velocities between the levels. The greater experience of the semi-professionals

<table>
<thead>
<tr>
<th>Level</th>
<th>n</th>
<th>Velocity without the opposition (km·h⁻¹)</th>
<th>Velocity with the opposition (km·h⁻¹)</th>
<th>Total difference (km·h⁻¹)</th>
<th>Percentage decrease (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semi-professional</td>
<td>14</td>
<td>133.12±3.74</td>
<td>120.81±3.01</td>
<td>12.31±2.36</td>
<td>9.25</td>
</tr>
<tr>
<td>Amateur</td>
<td>30</td>
<td>124.55±5.17</td>
<td>104.55±4.64</td>
<td>20.00±4.08</td>
<td>16.06</td>
</tr>
<tr>
<td>Inter-group difference (km/h)</td>
<td></td>
<td>8.57±8.56*</td>
<td>16.18±9.88*</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Percentage of difference (%)</td>
<td></td>
<td>6.44</td>
<td>13.46</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

* indicates a significant difference for this variable at p<.05.

Note. % decrease = (velocity without the opposition – velocity with the opposition) / velocity without the opposition * 100; % difference = (velocity semi-professional – velocity amateur) / velocity semi-professional * 100.
permitted them to be more aware of different situations, which allowed them not only to anticipate the movements of the opposition, but also to make the right decisions (Singer & Janelle, 1999). Previous studies have spoken about how the instruction (van den Tillaar & Ulvik, 2014) and increasing visual stimuli (Desimone & Duncan, 1995; Rivilla-Garcia, et al., 2011) can influence the biomechanical pattern in swinging sports, a phenomenon seen in padel as well. In amateurs, the velocity-precision trade-off possibly caused a change in their technique that resulted in a lower ball velocity. As previously stated, a greater ball velocity is a crucial aspect of success.

Smash velocity partly depends on the physical characteristics of the player and the racquet used, but certain changes to the way the players train could bring about an increased velocity in the overhead smash in the presence of the opposition. Working on training exercises that simulate the presence of the opposition, such as increasing the visual stimuli available, or restricting the area and direction to where the shot can be placed, could lend a direct transfer of skill. This would help semi-professional and amateur players alike, increasing their possibilities of striking a winner.

It is important to state that this study was the first to study the velocity of any padel stroke. However, the study had its limitations: the velocity, height and distance of the lob played prior to the smash was not controlled with an exact precision given that it was a researcher, and not a ball machine, that lobbed the ball. Future studies could work to correct this. Another limitation was that a biomechanical analysis of the smash technique was not carried out. Such a study would not only identify differences between the semi-professional and amateur players, but would also help to identify the change in technique that occurs in the presence of the opposition, giving coaches and players valuable feedback that could be incorporated in the training to improve performance. The demands of the game of padel are unique and the growing popularity of the sport require more investigations in the future in this line. A study of the kinematics of the padel strokes, especially analysis of the overhead smash could provide more information.

References


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